PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY SMALL ENTITY (Column 2) TYPE [OR (Column 1) FEE RATE FEE RATE **TOTAL CLAIMS** 770.00 BASIC FEE 385.00 BASIC FEE OR NUMBER FILED **NUMBER EXTRA FOR** TOTAL CHARGEABLE CLAIMS XS 9= X\$18= 0 minus 20= OR minus 3 = X86= INDEPENDENT CLAIMS X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** TOTAL OR **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL FATITY OR (Column 2) (Column 3) (Column 1) HIGHEST ADDI-ADDI-CLAIMS NUMBER PRESENT REMAINING TIONAL 4 RATE TIONAL BATE **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR AMENDMENT X\$18= X\$ 9= Minus OR **Total** AMEND Minus X86= Independent X43= SO. FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290≡ +145= OR TOTAL OR ADDIT, FEE ADDIT. FÉE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER PRESENT REMAINING 8 TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR AMENDMENT X\$18= X\$ 9= Minus OR Total = Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL TIONAL RATE RATE PREVIOUSLY **EXTRA** AFTER FEE FEE PAID FOR AMENDMENT X\$18= Minus X\$ 9= **Total** OR Minus *** Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1. Patent and Tradematik Office, U.S. DEPARTMENT OF COMMERCE

Application or Docket Number